

LEPANTO

4 - EVER

LVIII

This is issue #58 (98.01, January 98) of *Lepanto 4-ever* which on average has been published about once every 57th day since its first issue in August 89, although I am trying to get an issue published about once every 5th or 6th week.

The editorial address is Per Westling, Östanv.10, S-61135 Nyköping, Sweden. If you need to phone, best is to use my home phone (which should have some answering service if not at home or if surfing...) but for orders I do prefer receiving them by mail or by e-mail if you send them to L4E@algonet.se

Normal issue: Cost 16 SEK or 1.40 UK pounds (including postage anywhere in the world).

Freebies (for a published article, used standby orders and/or wins in some games) are worth at least SEK 16 (£1.4) to your subscription account or to cover game fees if you are a trader.

The best way to pay within Sweden is to send cash, or use my "Postgiro" which is 630912-5513

Waiting lists:

If no details appear by a list these can be found in a previous issue. Underlined names: preference list on file.

Open for anyone

1. Black British Press Winter 1900 Real Gunboat Diplomacy [GM PW]: Another game of this variant, or if you prefer any other version let me know. Waiting: Genghis Khan, The Unicorn, + one more.
2. Diplomacy [GM PW]: (Joost Staffhorst), Leif Kjetil T Viberg, Johan Urbanyik.
3. Railway Rivals [GM PW]: 4 RR games running is probably enough but two of them have only three more rounds so it might be time to prepare for another game start or two. Map? How about Argentina, European Russia or Northern Italy? Waiting: Michael Pargman [A preferably], Berry Renken [A, NI], Pitt Crandlemeire [any]. *Argentina is the likely next candidate.*
4. Energy [GM Björn W]. Rules in #56. See *BatB* in this issue. Probably starts next issue.
5. Eleusis [GM Björn W]: (Gihan B.), Pitt, Michael Pargman *Starting!*
6. Capitalist Diplomacy [GM PW]. One game just started, but if there is interest I might start another one. Waiting: one.

Running — Open to join

1. Rocky II (By Popular Demand): Is running. Anyone can join at any time.
2. Metropolis (Dictionary Dictionary): Is running. Anyone can join at any time.
3. Name that tune [GM Björn W]: Is running in Björn's subzeen but anyone can join by

Deadline for #59 is Thursday 19 February 1998.

Your credit: ((Look on the envelope))

(If negative you will probably not get next issue)

sending orders to Björn or to myself.

4. New! Bonus competitions! You can find two other new games, one in Andy's *WAYwords*, and one in Björn's *BaIB*.
5. The Banquette of Borgia [GM PW]. Rules appeared in #51. Just send in a family name and one or more first names. See page 6!

Standbys needed

As always standbys are handy. Let me know if you are interested.

Standby for the RR game *Untouchables* would be much appreciated. If needed that game will be held over one round.

Where to find the Games?

- Ben-Hur (Round 8) flier
- El Gordo 98 20
- The Hidden (Fall 1901) 24
- James Joyce's Women (Round 11) 21
- Last Emperor (Round 11) 23
- Metropolis (Round 4) 17
- Never Ending Story (Round 3) 22
- Princess' Bride (Round 3) 22
- Quiet Earth (Not Winter 1900) 18
- Rocky II (Round 5) 16
- Star Trek: The Cage (Round 5) 18
- Untouchables (Round 2) * 24
- The Virgin Spring (Gamestart) 6

(* = Needs standby)



Withering bytes

Just recently I discovered that Torbjörn Ström is still producing his famous fanzine *The Baltic Battler*, but not using the traditional media. Instead he has popped up on the web with a Swedish PBM site:

<http://www.algonet.se/~thorbear>

So if Joakim continues with his web-Aniara we should have two fanzines in the 1998 zine-poll. The result from the poll can be found at another place in the fanzine. L4E did beat Avalonia at last, but it still did not win the total poll...

Some information on upcoming conventions:

- * 20-22 Mar, EDC/MasterCon is the European Championships and will be held in Bedford. (Shaun Derrick, 313, Woodway Lane, Walsgrave, Coventry, CV2 2AP, England.)
- * 10-13 April (= Easter), GothCon XXII in Gothenburg will not be as good a tournament as 1997 but this is still the best Swedish convention for Diplomacy and other boardgames.

* April will also be the month for the rehearsal WDC 1999, as Diplonam 1998 will take place at Namur in Belgium. More information should be available at:

<http://www.geocities.com/timessquare/9287>

* 22-24 May will be a hot Diplomacy weekend. In Sweden SydCon will take place in Lund. But the main event is of course WDC VIII that will take place in Chapel Hill, NC, USA. For information contact: David Hood, 2905, 20th Street NE, Hickory, NC 28601, USA (David_Hood@w3link.com).

And of course in July there is ManorCon, although I think it is very unlikely that I will go there this year.

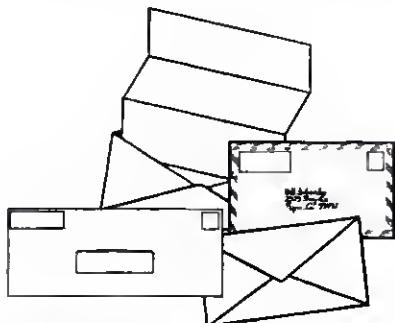
For the long range planner it can be interesting to know that European GenCon will be hosted 3-6 September in Loughbrough, England. Spiel 98 will take place 22-25 October, in Essen, Germany as usual.

Peeking into 1999 we have WDC in Belgium, probably in February or March, while the 1999 EDC will take place in Helsinki, Finland in August.

Plans for EDC/WDC 2000 are also under way, but no bids so far.

On the personal front when it comes to conventions I will be attending both EDC and WDC. I have already booked tickets from

Skavsta (Nyköping) to Stanstead (London) for both these trips. For the latter (WDC) I will join the UK group going from Gatwick. A page detailing this arrangement should appear at another place in the fanzine. Unfortunately the cheaper fare is not available any more, as not enough hobbyists had pre-booked. Shaun will be looking for good fares anyway.



Käre Per

Metropolis

((The word to be defined for round 4 [Zzxjoanw] resulted in a few comments:))

Thomas Nilsson [9 Jan]: "It sounds like a random keyboard strike - cat walking over the keyboard?"

((Unfortunately I am allergic to cats, but I know of at least one editor who let his dog take over his fanzine for one issue. Over to...))

Conrad von Metzke [5 Nov]: "Per, you are supposed to use your keyboard to type, not to sit in."

((Hmm, must try that some time if I have some white space to fill. Modern art?))

"There is a famous quotation in English involving mathematical probability:

If you give an infinite number of monkeys an infinite number of typewriters, eventually they will type all the plays of Shakespeare.

The word "zzxjoanw" is of course an example of what they'll type in the meanwhile..."

El Gordo 1998

Lars Berglund: "The Premier League gave me some trouble, because I thought Man U to be weaker without Cantona, but I thought the main

opponents be Liverpool and Arsenal. I can't hope for Arsenal to win because they have the most boring team in the whole world. Liverpool was exciting but when I saw their three Norwegians (Bjørnebye, Kvarme and Leonardsen) is playing almost every game I learned that "the Reds" won't win it this year!"

((Even though Utd is (and has always been) my favorite team in the Premiere League I thought Liverpool would win this year. But right now the Italian Serie A seems much harder to predict.))

"The World Cup looks promising and I really hope that Glen Hoddle can lead England to the Final!"

((Do we really want that? Would not Nigeria or South America be more exciting? Playing Brazil (my favorite national team) of course.))

Pitt Crandlemire [5 Jan]: "The El Gordo 1997 results show how important it is to win one or two categories alone, as opposed to winning several with a bunch of other people. Having said that, I would now like to notify all and sundry that Pitt's Precise Psychic Prognostications is now open for business. Customers are welcome to send their questions (and money, lots of money!) to me via email at sucker@theres.one.born.every.minute.com."

Svenskt postspel

Olof Johansson (kennethj@connect.lindab.se) [5 Jan]: "Hej! Jag har precis konstruerat ett pbm som är tänkt att spelas över vanlig post och söker nu spelare. Jag fick reda på att du ger ut en pbm tidning och undrar om du kan ha med en kort annons/artikel rörande mitt pbm i ditt nästa nummer? Pbm et heter "Conquest" och är ett fantasy pbm som går ut på att föra sin nation till maktens höjder på den nyfunna kontinenten Paxaterra. Varje spelare representerar den styrande familjen i varje nation och sen ska man med hjälp av handel, krig, spionage, ränksmider m.m. öka sin nations storlek och inflytande. Conquest är en blandning av Settlers, Heroes of might and magic, Warcraft och Drakar och Demoner. Det kostar 20 kr per drag att vara med och det är tänkt att det ska hinna med två drag i månaden. Intresserade kan kontakta mig på 0431-15546, om jag inte är där så är det bara att

lämna ett meddelande eller så kan man ringa på 010-6923651."

((Later intressant. Jag tror inte själv att jag har tid att ge mig på detta men andra kanske är intresserade att nappa?))

Rune Kaalhus (kaalhus@algonet.se) [26 Dec]: "Jag tar över redaktörskapet i Avalonia, och i och med Jan's nedläggelse (temporärt förhoppningsvis) av Camelot blir jag lite tunn med spel. Jag spelar BPD i Backstabber och hoppas att du inte har något i mot att jag kör en egen variant i Avalonia?"

((Nejdå, kör här! Det finns en del trevliga varianter av BPD, bland annat geografiska varianten som Berry kör i Bluesmobile. Andra spel som du skulle kunna köra är t.ex Rappakalja [jmj. Metropolis] eller Poesimästarna. När det gäller BPD tror jag dock att det är bättre att hålla kortare tävlingar än de 26 (?) ronder Borger planerar.

Förresten, välkommen in i redaktörsgången, och lycka till. Kommer du att kunna ge Mu en match om 1998 års fansintron?))

Travelling

Gihan B. [12 Dec]: "Hope you had a great time on holiday in The Canaries – very sensible, getting away from it all for Christmas."

((First time for me, both getting away and the Canaries. Relaxation, sun, bath and good food made for an excellent vacation.))

"As I mentioned when I called you, there is a small contingent from the UK planning to go to StockCon, including Toby ((Harris)) and James ((Hardy)). Being so early in January, after the expensive Xmas/New Year period, is not the most convenient date so I'm afraid that I'll be giving it a miss. The priority anyway, is to ensure that I'll be going on the fun trip to Amsterdam."

((I suppose we will be reading all about the StockCon trip in Freaky Fungus as Toby once more reached the final table (well done). Besides Diplomacy I hear that StockCon wasn't a hit so I suppose GothCon still is the Swedish convention to recommend for foreign visitors.

Amsterdam is a nice city (although I suspect the "gang" will be visiting the not-so-nice parts) but I will have to give it a miss, aiming for the EDC and WDC double instead.))

Bridge

Björn Westling: "BTW, we played at Onsdagsklubben and had one of those marvelous nights when most things succeeded. 251 p we got with an average of 182. Second had 220. A fun board: ♠ AKQxxxx ♥ QT9x ♦ J ♣ x. I opened with 1♦. Partner replied 1NT. My first impulse was 4♣, but I quickly realized what bid would be the best: 3♥! Forcing to game, show the ♥-suit, although the partner hardly will know that I have seven spades. I was a bit surprised when partner passed. Her hand: ♣ - ♥ 8xxx ♦ Qxxxx ♣ Qxxx. As ♥J is onside, the right contract is 3♥. That is how you do to get a solo top board. (Spade is of course 4-2, so you won't make more than 2♣.)"

((Sometimes you can just sit back and collect points, and sometimes it doesn't matter what you do. Anyway, regarding the board above I wonder if 3♥ really makes with best defense? Cannot the defender force declarer to ruff? You should loose three hearts and one each in the minors.))

L4E #57

Gihan about RPGs: "Following Björn's point about RPGs, in England there was a bit of controversy about White Wolf's products and, more recently, SJG's *In Nomine*. I'm very much on the fringes of RPG nowadays but, when I was (very) active, the media kept questioning the wisdom of games that encouraged the young "impressionable" people from playing civil characters, you know, all the old clichés about satanism and the occult. I mean, as if, after playing a game of Vampire The Masquerade, you're going to kill someone and drink their blood! Honestly.

"However, you have to concede that, to a non-gamer, such games do seem a bit "weird" and I can understand why non-gamers (especially of the Bible-bashing variety) mistake such RPGs to be the first step towards devil worship, human sacrifices and the end of civilization as we know it. Also, the packaging and extensive research (e.g. all those Necronomicon quotes in the Call of Cthulhu rulebook) probably make these RPGs too authentic for some people's comfort.

"And yes, in the past, there have been a few very isolated cases of already mentally unstable

people (we're talking about the US here, after all) who have "slipped" – usually after live role-playing. Of course, because of the very "weirdness" of such incidents, the media will latch onto them (it's called "human interest") and publicise it, demonising RPGs – there was that US TV film "Mazes & Monsters" (*(based on a book, I think)*) that dealt with this.

"I know that, at my school, RPGs were considered "weird" – until D&D was played in ET. That short sequence in the film helped make RPG socially acceptable at my school and I'm sure this applied to many others. That's the power of media.

"If, however, Elliot's brother and his friends were playing say, Vampire instead, maybe the impression may not have been so positive. 12-year olds saying "I'll hypnotise her into a trance then suck her blood from her long slender neck — aah exquisite!" maybe standard Vampire role-playing but would certainly raise an eyebrow amongst others!

"A lot of people, in fact the huge majority, simply don't understand RPG. When it's about rescuing princesses and killing dragons, they'll dismiss it as "harmless fun". But when RPG takes on a far more mature, adult, darker tone (like the White Wolf products), the RPG hobby should not be surprised that people will be against RPGs. Because they are not educated about RPGs, have strong religious convictions (hence find FRPs sacrilegious) or they simply don't understand RPG.

"And what people don't understand, they fear.

"That doesn't excuse people like Didi Örnstedt making anti-RPG comments. She would, of course, be familiar with RPGs so she can't claim ignorant prejudice as a defence. Perhaps she has strong religious convictions? Whatever her motivation, a book that "exposes" RPGs to be evil, corrupting games with neo-Nazi connections is sure to attract more attention than saying: a few RPGs encourage players to enjoy playing deliciously evil characters and, as such, are a harmless way of venting all of those anti-social impulses we all sometimes suppress.

"One recent computer game (18 certificate) encourages car theft and dangerous driving. The next step would, no doubt, be points scored for running down pedestrians (bonus points for

prams!), much like that early MadMax-type film Death Race 2000. No doubt there will be some furore over this latest computer game (it's already hit the TV news) and sale of the game will rocket."

((Carmageddon *I suppose you refer to?*))

"The RPG hobby should take comfort that any publicity is good publicity. Still recovering from the bating the whole games hobby took from CCGs, the RPG hobby should welcome any attention they get, even from anti-RPG crusades like Ms Örnstedt. After all, RPGs aren't going to be banned, are they? Because, in a court of law, any such attempt will fail as an attempt to restrict freedom of expression, one of the basic human rights (tell that to Salman Rushdie). So the Swedish RPG hobby should be grateful to Ms Örnstedt for publicising RPGs, no matter how negatively. Because "curiosity" and "taboo" is a powerful tool..."

"Anyway, enough about RPGs. Sorry for writing so much about it but it was refreshing to see RPGs being discussed in the boardgames hobby."

((*The connection to RPG is strong in the boardgame/PBM hobby so it is definitely a subject worth discussing. Especially since many can comment from a distance. Anyway, more about Didi et al can be found in a translated article later in this issue.*))

When it comes to CCG vs RPG I think the latter need not worry. CCG is just another game, although very popular, it has a rather short life, often burning out quickly. RPGs on the other hand has much more to give, both in game experience and human relations. Also, I think the time is on the side of RPGs. They are over 20 years old so more and more grown-ups have personal experience from RPGs.)

Pitt (again): "In the spirit of your horribly tasteless joke in #57, I give you:

Father & Son

Son: Dad, what is politics?

Dad: Well, let's take our home, for example. I'm the wage earner and provider, so call me Management. Mom's the administrator of the money, so call her the Government. Together,

we take care of your needs, so let's call you the People. The maid labors to serve us, so call her the Working Class. Your baby brother represents what will come, so call him the Future. Make sense now?

Son: Umm...I'm not sure.

Dad: Think about it and we'll talk more later.

That night, awakened by his baby brother's crying, the boy went to see what was wrong. Discovering the baby had seriously soiled his diaper, the boy went to his parents' room and found his mother sound asleep. He then went to the maid's room where, peeking through the

keyhole, he saw his father in bed with the maid. The boy's knocking went totally unheard by his father and the maid, so the boy returned to his room and went back to sleep.

The next morning:

Son: Dad, I think I now understand politics.

Dad: That's great, son. Explain it to me in your own words.

Son: Well, while Management is screwing the Working Class, the Government is sound asleep, the People are being completely ignored, and the Future is full of shit."

The Virgin Spring [Banquette of Borgia] – Gamestart

The principality of Miragliano is in grave danger. Our beloved Prince has mysteriously become ill and died in pain. As the Prince had no heirs we have decided to call one member of each of the foremost families of Miragliano to gather at a banquette and choose among them a new Prince to rule as he see fit.

The families who have sent representation at this first banquette are:

<i>Capocapri</i>	((John Robillard))
<i>Elias</i>	((Brad Martin))
<i>Niccolo</i>	((Pitt Crandlemire))
<i>deMedici</i>	((Ward Narhi))
<i>Boticelli</i>	((Leif-Kjetil Twiberg))
<i>Graziani</i>	((Lars Berglund))

We expect the other important families to send representatives to future banquetttes to shape the future of our principality, but we will inform about this in time.

The placement at the first Banquette will be as follows:

Norbert Elias	<input type="circle"/>	<input type="circle"/>
Frederico deMedici	<input type="circle"/>	<input type="circle"/>
Giacomo Boticelli	<input type="circle"/>	<input type="circle"/>

Aldo Capoeapri

Nancy-boy Niccolo

Enzo Graziani

GM: For the first moves remember that:

- For the first election everyone around the table has the same influence/number of votes (1) and that anyone can be elected Prince.
- You should state which *three* (and in order) you appoint as Advisors and who you appoint as Chamberlain. These appointments will be used if you become Prince.
- A dinner without conversation is boring so please write press (i.e. calls and whispers).

For any other queries, refer to the rules in #51. So, gentlemen, take your places, and let the game begin.

Help, the role-playing games are here!

Gunder Andersson recognizes the moral panic.

((The following article was published Jan 6 1998 in Aftonbladet, as a review of the Örnstedt & Sjöstedt book mentioned last issue as well as in this issue.))

During the whole 20th century several new occurrences have led to what you usually call moral panic: the Nick Carter-literature, motion picture, radio, jazz, dance pavilions, bikers, cruisers, rock and roll, TV, hippies, the Left (moral disintegration), computers, video (which long could not be spoken without the prefix violence) etc.

Much of this would, on some level, lead to the moral fall and - it was said more or less open - to the destruction of the western civilizations.

When now Didi Örnstedt and Björn Sjöstedt examines the role-playing games, both the ones that uses cards and rule books, and the live role-playing games, they do have a solid foundation to rely upon.

In short it states: this is dangerous. These young people (as they often are young) are influenced. They are transformed by the role they play. If it is a demon they become a demon themselves.

This is the gist of their work, even though the authors strive for a pertinent account. Still, the moral panic is always present as a base chord.

It is present already in the title: *The Army of the Abandoned*. Abandoned by what? One gets a vision of loads of children who like the starving children in the revolutionary Soviet walked aimlessly in the streets. As far as I know the role-playing games, both sorts are most widely spread among the middle class children.

The authors exemplify what the role-playing games might lead to. With a slightly masked indignation they tell that there was some drunkenness during the huge live arrangement *Trenne byar* ((Three villages)) last year, where thousands of persons (many grown ups) was involved. Well, such things happen during sport camps as well.

And I don't know if the violent fighting spirit taught during the teenagers' hockey camps is any better then to play the role of Satan by the

kitchen table or play knight in any medieval live. It doesn't have to be much worse either, and that is the point.

In their examination of the role-playing games Örnstedt/Sjöstedt agrees with a bad tradition of the 70s, according to which humans are more or less like Pavlovian dogs: one-dimensional instant reactions on given stimulus, and after that they are stuck in this behavior.

This is a pessimistic view of Humanity, and which somehow forgets the central thing; some people are influenced in a destructive direction buy more or less anything. Whatever made the mass murders of later years what they were, it was not the role-playing games.

Örnstedt/Sjöstedt reminds me of a speech by a member of the Farmer party, held during a debate about motion pictures in the parliament 1931:

"Mr speaker, as one realize that a majority of the movies that are shown at our cinemas are of a foreign, often American, make, and as one at the same time realizes that the majority of the audience that frequently visits these cinemas are young people in their most sensitive age, then I ask myself anxiously: is there not a serious risk that these very youngsters but the effect of the spoken pictures soon have forgotten their beautiful Swedish mother tongue?" After which he finished by proposing "prohibition of public movie performances where any other language than Swedish was used".

From this one might, after all these years, make the conclusion that young people is not as easily influenced as anxious grown-ups imagines.

Of course all occurrences, including role-playing games, shall be scrutinized, both regarding content and other things. To make extensive conclusions of more profound effects is something else. Then you may end up in the same pitfall as the 19th century moralists that thought reading novels harmful as it liberated the imagination.

Gunder Andersson

BEAUTY AND THE BEAST #7

Welcome to a new BatB (*Actually I would have abbreviated the subtext as BtB, but as my brother used BatB, and as the word 'Bat' has a very special meaning to me and my gaming group, I hereby decide that BatB will be the official abbreviation of this column.)*)

As I wrote last time, the end of 1997 was very busy for me, with birthdays, Christmas parties and other parties, as well as a trip to Kiel with three friends from work Christer, Monika and Irene. We were lucky to be two men and two women in company (even if we weren't lovers in any way) as the boat to Kiel was filled with gay people. Don't get me wrong, I have nothing at all against gays, but it felt good not needing to worry about anyone trying to pick up any of us, as they no doubt believed that we were loving couples. (If only I had been that lucky). Otherwise the trip was great, the music was wonderful and the company was very cool. Apart from beer and liquor I also bought a CD in Kiel: Oasis! (but not the group, the soundtrack to the film, recorded by Tangerine Dream)

The Christmas and New Year celebrations were smooth as usual although I really would have wanted to party with a lot of girls I know at New Year's Eve, but due to my stupidity I spent the New Year with my closest friends instead.

I have also found time to watch some new movies. *Lost World* and *Alien Resurrection* was a bit of a disappointment. In *Lost World* I did not like the Godzilla-inspired part in the end, and I did not fancy the new evolved Alien. The new Bond movie was good, although the concept was a little bit ridiculous, but it turned out to be all right. This weekend I will see *Starship Troopers* and later also *Titanic*. Hopefully this year's movies could be as good as last year's.

In the end of January, I will move to another apartment, therefore it might be a little tricky with mail but the Post Office will certainly forward mail to my new address for a while. By the way the new address is

Björn Westling
Ulvens Gata 4A
S-504 46 BORÅS
Sweden

Now, we move to the Letter Column:

Gihan Bandaranaike: "...As for The Sex Pistols, what's a nice boy like you doing listening to such rubbish?"

(*At least Sex Pistols is a very important group in Rock History, but the reason I like Sex Pistols might be that "Anarchy in the UK" actually went to number one on a Swedish summer chart at my birthday 1987, 6th of August to be precise, and I discovered that it was OK. Besides some years ago I had a very fun New Year together with some Punk Rockers and we sat in a sofa community singing hymns and Sex Pistols, eating the typical summer dish pickled herring. I guess I was not very sober, but I had very fun...)*)

Gihan: "Coming to Bedford?"

(*I most likely will, as I can afford it and my rent will be lowered with 600 SEK from March, due to my moving to the new apartment)*)

Now, to the games part:

"Origin of Supernatural Probabilities"

This is one more Name That Tune contest. It will follow either after my column, or enclosed in your envelope. I give you 200 lyrics and want to know which songs. The ZAT (or deadline for answers) is at GothCon at least (i.e. around 6th April)

"GENESIS"

(Game name for the first game of Eleusis)

(Players: Gihan Bandaranaike, Pitt Crandlemire and Michael Pargman)

The dealt cards

Gihan:

♦Q4A ♦JT86A ♦K975 ♦JT63

Pitt:

♦T9652 ♦Q4 ♦JT3A ♦KQ82A

Michael:

♦KJ873 ♦K952 ♦Q862 ♦954

Starter card: ♦4

Dealer plays ♦7

The played cards:

♦4, ♦7

The last played card is underlined. Play your cards, and vote if you want 4, 5 or 6 turns.

"Sunrise in the third system"

(Not) Gamestart Energy:

Players.

Pitt Crandlemire, Ola Hansson and Brad Martin have not stated any preferred nation, nor constructed their own.

Thomas Nilsson (*New Antarctica*), Andrew York (*Republic of Texas*), Lars Berglund (*South*) and Gihan Bandaranaike (*East*) have given me their preference, although Thomas need to alter some details in his nation, and Lars have made a slight mistake in his preliminary first round orders, please contact me if I don't contact you.

Most likely we will start SitTS next issue. Have patience.

Name that tune

Gihan's answers arrived too late to be included in the subzine last time, but they were included in the competition. He correctly identified nos. 6 and 7, thus scoring 8 points.

Excerpts for round 3, were:

9. "It's been 7 hours and 15 days"

Of course "Nothing compares 2 U"; Sinéad O'Connor Also MXM and The Family had been correct, but not Prince, as he hasn't recorded the song to my knowledge. Correct answers from Pitt, Gihan, Lars, Mark and Per.

10. "I'm 23 now, but will I live to see 24?"

Coolio: "Gangsta's Paradise". Correct answers from Per, Mark, Pitt and Gihan.

11. "If I tell a joke, you've probably heard it before"

ABBA: "Thank you for the music". Correct answers form Per and Pitt. Mark Stretch answered ABBA, but not the correct song.

12. "Poor is the man whose pleasures depends on the permission of another!"

Madonna: "Justify my love" (Oh yeah!)

Correct answers from Per, Mark and Pitt. Astonishing turn for both Per and Pitt, with maximum points.

The bonus tracks were:

a) "Emergency! Emergency! Emergency! Emergency! Emergency! Emergency! Emergency! Emergency!"

as a matter of fact U96: "Das Boot"

b) "No no no"

2 Unlimited: "No lyrics", oh sorry: "No limit" and possibly a million other songs. As I cannot check all the answers I decided not to award any points, these were just for fun anyway. Someone mentioned Skid Row, some other believed in Def Leppard, maybe they're right, maybe not.

Excerpts for round 4:

13. "The movement you need is on your shoulder."
14. "Got a wife and kids in Baltimore
Juck."
15. "Che Guevara and Debussy to a Disco
heat."
16. "I wanna see some history 'cos now I
gotta reasonable economy!"
17. "Darkness falls across the land"
18. "It's a black fly in your Chardonnay."

The current standings:

Player	B/F	this	TOT
Pitt Crandemire	27	16	43
Gihan Bandaranaike	20	8	28
Per Westling	12	16	28
Mark Stretch	8	14	22
Lars Berglund	8	4	12
Elin Lindström	8	4	12
(Others)	(4)	(4)	(8)

Björn Westling, Marklandsgatan 47, S-507 45 BORÅS, Sweden

or from 1st of February

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ORIGIN OF SUPERNATURAL PROBABILITIES

Find the songs with these lyrics: (1 p. each for artist and song)

1. "Are we living in a land, where sex and horror are the new gods?"
2. "We'll get there fast, and then we'll take it slow"
3. "Ho it's alright watch out I think I like that groove- Can you sing Ho it's lovely it's lovely it's lovely. I mean it ah!"
4. "Light up a stage and wax a chump like a candle."
5. "I'm not black as Barry White, no, I am white like Frank Black is."
6. "Fascination is our sensation. We like to put ourselves on the line!"
7. "It's poetry in motion, the way she turns her eyes at me."
8. "The Silicon chip inside her head has switched to overload!"
9. "It's one thing to fall in love but another to make it last. I thought that we were just beginning and now you say we're in the past."
10. "Everybody needs some time on their own. Don't you know you need some time all alone?"
11. "The business will just steal your soul and that's what I believe but where there's truth there's poetry."
12. "We're no strangers to love. You know the rules and so do I. A full commitment's what I'm thinking of."
13. "Happiness lies in your own hand."
14. "It seems like weeks since you looked at me baby without that look of distaste."
15. "And as I close the door, I know I'm breaking your heart. I should have loved you more, instead I've torn your world apart."
16. "Bill collectors at my door, what can you do for me?"
17. "Jackie, hey what'cha doin' now? It seems like yesterday when we were workin' out."
18. "Now nothin' can take you away from me. We've been down that road before but that's over now."
19. "If you are the desert I'll be the sea. If you ever hunger, hunger for me! Whatever you ask for that's what I'll be."
20. "If I was you I wouldn't treat me the way you do."
21. "So, Sally can't wait, she knows it's too late if we're walking on by."
22. "Are you ready, Steve? U-hu!"
23. "Could you be squeaky clean, and smash any hope of Democracy? As the headline says

you're free to choose. There's egg on your face and mud on your shoes."

24. "Hello shoes, I'm sorry but I'm gonna have to stand up you again!"

25. "Quietly he laughs and shaking his head Creeps closer now, closer to the foot of the bed and softer than shadows and quicker than flies. His arms all around me and his tongue in my eyes."

26. "Don't go to bed with no price on your head!"

27. "Though we gonna say goodbye for the summer, darling I promise you this..."

28. "Native these words seem to me, all speech directed to me. I've heard them once before."

29. "When I'm in the shower I'm afraid to wash my hair!"

30. "The flowers you gave me are just about to die..."

31. "Venus must have heard my plea. She has sent someone along for me."

32. "They used to laugh about dying, but deep inside them they knew, that pretty soon they'll be lying beneath the ground together..."

33. "Dry your eyes, I never could bear to see you cry. Someday your love will shine through."

34. "The arena is empty except for a man."

35. "Everything is possible in the game of life. A burning dream, you can be queen!"

36. "Make love to me through the night!"

37. "Don't cry for me, next-door neighbour!"

38. "We must have been stone crazy when we thought we were just friends."

39. "I was a miner, I was a ducker, I was a railwayman."

40. "Lying naked on the floor."

41. "I know a man ain't supposed to cry, but these tears I can't hold inside"

42. "I think if you are ready to go ant wuh Johnny, now it's the time to tell him about your one month limit. He won't mind!"

43. "Chapter one, we didn't really get along; chapter two, I think I fell in love with you!"

44. "It's just a silly phase I'm going through."

45. "In the black sky thunder sweeping under ground and over water. Sounds of crying, weeping will not save your faith for bricks and dreams far mortar."

46. "His clothes are loud but never square."

47. "Dear Mummy, Dear Daddy, you have plans for me, oh yeah!"

48. "Hot smutty streets and the pavements are burning."

49. "The sky comes down, the mountains move aside, your kingdom has come to an end."

50. "Beckoned by temptation's kiss, leave your ambition standing still. All your dreams left unfulfilled."

51. "Walking like a man, hitting like a hammer, she's a juvenile scum."

52. "I'm a devil on the run, a six-gun lover, a candle in the wind."

53. "Will you let the morning come soon or will you leave me lying here in your favourite darkness?"

54. "Sail me down the river, and down to sea. Cast me adrift and set me sail."

55. "Don't be stupid, be a smarty! Come on, join the Nazi Party!"

56. "Be yourself don't hide, just believe in destiny."

57. "We came in peace... Shoot to kill!"

58. "It's hard to wake up in the morning, my head is spinning constantly."

59. "You've got to make me an offer that cannot be ignored, so let's head for home now, everything I have is yours."

60. "A prophecy for fantasy, the curse of a living mind!"

61. "And the faires will echo with laughter..."

62. "I'd like to thank the guy, who wrote this song, that made my baby fall in love with me."

63. "Since many years I haven't seen a rifle in your hand."

64. "The greatest gift they'll get this year is life!"

65. "I like the way you walk, I like the way you talk!"

66. "Her house was very small with wood-chip on the wall!"

67. "Fortunately you have got someone who relies on you. We started out as friends but the thought of you just caves me in."

68. "So, here's the story from A to Z: You wanna get with me, you gotta listen carefully!"

69. "When I try to sleep at night I can only dream in red."

70. "Four wheels scare the cockatoos from Kintore East to Yuendumu."

71. "Softer than satin was the light, from the start."

72. "Have to catch an early train, got to be at work by nine."

73. "I'm as serious as cancer!"

74. "See chameleon lying there in the sun."

75. "Stolen from Africa, brought to America"
 76. "Someday I'll have a disappearing
 hairstyle."
 77. "Today she's been sat there, sat there in a
 black chair, office furniture, but it'll be
 alright."
 78. "Burn down the Disco, hang the DJ!"
 79. "Strube lights pump and flicker, dry lips
 crack out for more."
 80. "When I see my baby, what do I see?"
 81. "Some are set up in a Somerset Mongham
 suite."
 82. "Land on islands meet Johnny, examine my
 red basalt cluster."
 83. "Hanging on the promises in songs of
 yesterday on I've made up my mind, I ain't
 wasting no more time!"
 84. "Calvin Klein is no friend of mine, Don't
 want nobody's name on my behind."
 85. "Music is a world within itself with a
 language we all understand with an equal
 opportunity for all to sing, dance and clap
 their hands."
 86. "They drive an ice-crenn van."
 87. "Now you are mine, in my control. One taste
 of your life and I own your soul!"
 88. "It was the third of September. That day I'll
 always remember, 'cause that was the day
 my father died."
 89. "When it gets so hot the end of the day, you
 may find your clothes getting in the way!"
 90. "I have never been a sinner, I've never
 sinned I've got a friend in Jesus."
 91. "The wind blows hard against the
 immortals inside, across the sea into my soul. It
 reaches him where I cannot hide."
 92. "They couldn't think of a number, so they
 gave me a name."
 93. "24 years just waiting for a chance to tell
 her how I feel and maybe get a second
 dance."
 94. "When you base your love on credit and
 your living days are done, checks you signed
 with love and kisses later come back signed
 'insufficient funds'."
 95. "I wasn't there that morning when my father
 passed away. I didn't get to tell him all the
 things I had to say."
 96. "Screams break the silence waking from the
 dead of night. Vengeance in building he's
 recruited to kill the light."
 97. "And their lives will be stranger and free, as
 God has shown us by turning stones to
 bread."

98. "Kiss me, baby, I am Snow-white sleeping in
 a coffin."
 99. "Some people call me Maurice."
 100. "Gimmeal smushine sees you ragged round
 the edge. You turn around, both of them
 sleep away. Coffee and toast, you're back
 from the day."
 101. "Here we are in times of recession. The cuts
 are like a stab in the back. To the monetary
 sound the world goes round unrest on every
 tongue in the land."
 102. "Does your memory stray to a bright
 summer day?"
 103. "Call the police, there's a madman
 around!"
 104. "...ever since the day you put my heart in
 motion."
 105. "Shooting stars in midnight pastures and
 hanging out on clouds beneath the moon,
 hitching rides on magic carpets. It's a fairy
 tale to me but you're on tune."
 106. "Carry home my broken bones and lay me
 down to rest."
 107. "Take a girl like that and put her in a
 natural setting."
 108. "We can roar with Rob Dickins at the
 wheel."
 109. "Synthetic electronic sounds, industrial
 rhythms all around."
 110. "Come jump in, bimbo friend, let us do it
 again."
 111. "Not for the hair of my chinny chin chin!"
 112. "Now I'm turning miles above the ground,
 that's blind Hell!"
 113. "Like a tiger you hunted and tracked me
 down. Savaged my soul and took over
 control."
 114. "I love you from the bottom of my pencil
 case."
 115. "Welcome to where time stands still, no one
 leaves and no one will. Moon is full, never
 seems to change, just labeled mentally
 deranged."
 116. "When they kick at your front door how you
 gonna come?"
 117. "Do you like your eggs on the Jersey side?"
 118. "I got blisters on my feet, trying to find a
 friend in Oxford Street."
 119. "I can see it in your eyes! You need a friend
 tonight 'cause someone broke your heart in
 two. You need a volunteer to wipe away your
 tears, someone who will rescue you."
 120. "Please forgive me, but I'm trying not to
 cry!"
 121. "Martini, girls and a gun."

122. "They pull my puppet strings, I have the
strangest vind for you!"

123. "Shut your mouth, 'cause I'm not listening
anyhow!"

124. "In the days we sweat it out in the streets of
a run-away American dream."

125. "Now I'm sitting here wasting my time. I just
don't know what I should do!"

126. "Something has invaded my night! Painting
my sleep with a color so bright- changing
the grey, changing the blue, scarlet for me,
scarlet for you."

127. "He said: 'In winter 1963, it felt like the
world would freeze with John F. Kennedy
and the Beatles.'"

128. "I think it's time to stop, hey, what's that
sound?"

129. "People writing songs, their voices never
share."

130. "Steve went and left me for some foreign
guy."

131. "Holly shaved his legs and then he was a
she."

132. "Why don't you call me? I feel like flying
out!"

133. "I don't care who you are, where you're
from and what you do!"

134. "Look, my eyes are just hollow grounds."

135. "Gin' head, Ga' head, Gin' head, Ga' head,
Go' head, Go' head, Go' head, Ga' head, Go'
head, Gin' head, Go' head, Go' head, Go'
head, Gin' head, Go' head, Ga' head!"

136. "I sailed away to China in a little row-boat
to find ya, and you said you had to get your
laundry clean."

137. "Don't hang around 'cause two's a crowd!"

138. "There would be no reason if you really
didn't care. There would be no reason for
love."

139. "They say I better get a chaperone because I
can't strip messin' with the danger zone."

140. "Load up guns and bring your friends. It's
fun to hide and to pretend. She's over hured
and self assured. Oh no, I know a dirty
ward!"

141. "My boss was Mr. McGee."

142. "I've seen chains that bear less snap and
fail long before you let go."

143. "Last night I saw a naked cowgirl. She was
floating 'cross the ceiling."

144. "Do you remember chalk hearts melting on
a playground wall?"

145. "If God had a face, what would it look like
and would you wanna see, if seeing meant
that you would have to believe..."

146. "If I could turn the page in time then I'd
rearrange just a day or two."

147. "Just get out of this house if that's the
clothes you're gonnin wear! I'll kick you
outta my home if you don't cut that hair!"

148. "What have you got ta take away? A bottle
of Whisky and a new set of hex, blinds on the
window and a pain behind the eyes."

149. "I recommend sticking your foot in your
mouth at any time!"

150. "I derived long ago never to walk in
anyone's shadow. If I fail, if I succeed, at
least I live us I believe. No matter what they
take from me, they can't take away my
dignity!"

151. "Well I'll walk until my feet drip. I'm a
train when I'm hateful! Yeah, lay right down
now and ride until your head breaks."

152. "Listen to the voice of Buddha saying stop
your sericulture."

153. "Planet Earth is blue, and there's nothing I
can do."

154. "She calls out to the man on the street: 'Sir,
can you help me?'"

155. "Futher snares as his wife gets into her
dressing gown."

156. "You're old enough some people say to read
the signs and walk away. It's only time that
heals the pain and makes the sun come out
again."

157. "My hands are tied, my body bruised. She
git me with nothing to win and nothing left
to lose."

158. "If her dad is rich, take her out for a meal.
If her dad is poor, just do what you feel."

159. "You said your body was young but your
mind was very old."

160. "Your arms are hanging limp at your side.
Your legs got nothing tu do, some machine's
doing that for you."

161. "Can you ride the rhythm of this human
wave caught up in the music and the space
you save?"

162. "Jesus Christ looks like me!"

163. "Does anybody love anybody anyway?"

164. "Put another dime in the jukebox, baby!"

165. "She don't build her world 'round no single
man, but she's gettin' by drivin' what she
can."

166. "Open your eyes! I see, your eyes are open.
Wear no disguise for me, come into the
open."

167. "All you've got is this moment. Twenty-first
century's yesterday. You can care all you
want- everybody does, yeah that's OK!"

168 "I don't care what people say cause forever I will pray!"

169. "It's a long road when you face the world alone. No one reaches out a hand for you to hold."

170. "I know you shoot your old lady down."

171. "You didn't make me good, you just painted me green. You made me part of your forgotten dream."

172. "You never close your eyes anymore when I kiss your lips."

173. "The world is full of lonely people who never held me to love. Last night I tried to reach you but somehow it wasn't enough!"

174. "And oh just think of the magic, moh don't think that it's tragic, hey hey hey just think of the magic!"

175. "How can I save my little boy from Oppenheimer's deadly toy?"

176. "Here's my story, it's sad but true. It's about a girl that I once knew."

177. "It's time that I realize that there are some with no home, not a nickel to burn."

178. "Sunflowers and daffodils, butterflies and bees; sailboats and fishermen, things of the sea."

179. "I'm a million different people from one day to the next."

180. "From Warsaw to Rome, I'll tread out of Time."

181. "Will they put me in jail for a murder I will not commit?"

182. "I saw you at the arcade yesterday."

183. "Once a beautiful Miss America married Mr. Right, had a little baby girl born on a stormy night."

184. "Obscured by the sun, apocalyptic clash, cities fall in ruin. Why must we die?"

185. "We are a rock revolving around the golden sun."

186. "The sky is still blue, the clouds came and go. Yet something is different!"

187. "Nobody gonna take my girl, I'm gonna keep her to me!"

188. "Well you've made your bed better lie in it. Go back to sleep!"

189. "You've been in the pipeline, filling in time, provided with toys and Scouting for Boys."

190. "You're alright there's nothing wrong, self-sufficient please! and get to work!"

191. "You're from Texas? That's beautiful!"

192. "So put your hands on your face, and cover up your eyes. Don't look until I signal."

193. "I refugee from Guantanamo Bay, dance round the border like I'm Cassius Clay."

194. "Don't need your numbskullin', your bad determination. Had enough of you and your super bad crew."

195. "He got no sense but he got money, he got no sense but he got overnight success!"

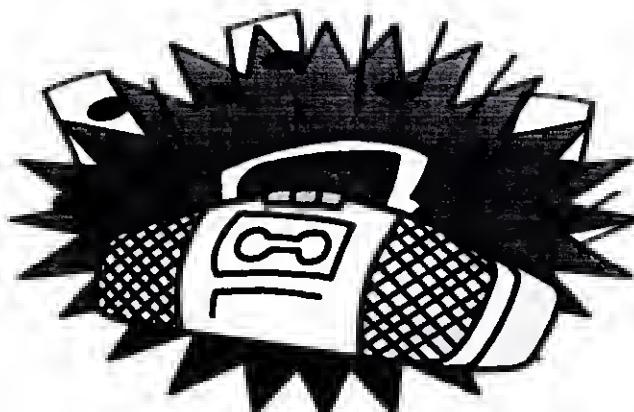
196. "The years of love and loyalty were nothing but a sham it seems."

197. "This can't go on. I must inform the law. Can this still be real or some crazy dream? but I feel drawn towards the evil chanting horde, they seem to mesmerise me!"

198. "I'm your god I've just arrived, be-bop's Jesus dancing jive."

199. "Came in from the city walked into the door. I turned around when I heard the sound of footsteps on the floor."

200. "Here comes a Dagfish, chased by a Catfish."



WAYwords #27

by W Andrew York

The Evolution Wrought by Humanism

I recently took a course on the European Renaissance and the changes it made to the Medieval world. I found it illuminating and it bridged an area of history that I was poorly verse in.

The center of the transformation to the Renaissance world was Humanism and it is the key to understanding the movement from the Medieval world to the Renaissance. Humanism diverted scholarly thinking from the theological to the secular, while expanding the range of artistic pursuits. Political change followed as Humanism spread.

Prior to the rise of Humanism, the Scholastic school, typified by St. Thomas Aquinas, held sway over the educated classes. It concentrated on the theological and abstract, with strong Aristotelian influences. By the application of strict logic, the order of the universe could be discerned with the goal to understand God.

Humanism refocused thought on the secular experience. Influences were drawn from the Greek and Roman Golden Ages. Theology was distanced from, or in a few cases existed in harmony with, the study of the world. There was an emphasis on "earth" time rather than "universal" time. How an individual lived their lives, on a day to day basis, became more important than understanding how the universe was ordered.

Humanism brought an increase in the range of artistic pursuits. During Medieval times, most cultural expressions were centered around representation of religious themes, enumeration of logical thought or in symbolization of the universal order. Dante's opus is just one example of the religiosity of the times.

The Renaissance, on the other hand, encouraged the articulation of secular themes, analysis of how one lived their life and the experiential. Further, the excess economic capital of the period promoted the spread of patronage and the expansion of artistic expression. Petrarch

was the epitome of patronage, being courted and feted by many individuals just to have him visit or stay with them.

Politically, Humanism helped usher in the rise of the modern nation-state. In Medieval times, the feudal political system relied on a strict hierarchy strongly coupled to the Catholic church. The Humanist separation from the theological and the rejection of hierarchy brought the affairs of the State to preeminence. Combined with a professional bureaucracy and a dedicated diplomatic corps, the concept of the modern nationstate was born.

Humanism was the core of the Renaissance, and the key to understanding the changes that it brought. The locus of thought and artistic expression was refocused to the real world, rather than the Medieval theological quest to find and express the order of the universe. The modern nation-state was a by-product of the changes Humanism instigated. Without the crucible of enrichment that Humanism forged, any "Renaissance" would have been limited by the chains of the Medieval mind.

I'd also like to start a mini-contest. No prizes (well, maybe I'll come up with something); but hopefully a little fun. I'll list five things that have something in common – and be relatively specific as I have something specific in mind (person, place, thing, event). All you have to do is figure out what it is!! If no one guesses correctly it I'll add additional clues until it is discovered. However, if I don't receive any guesses, I will drop it. In other words, if you like the feature, Email me or send a postcard with a guess!! The deadline will be three days before Per's.

Round 1

1. The Cenotaph
2. "Cottonwood Tree"
3. Franciscans
4. approx 189 men vs 4-5000
5. Long Barracks

PAX GERMANIA #110

subzeen of L4E #58

Rocky II (By Popular Demand) - Fifth Round

Rk	was	Player	One	Two	Three	Four	Five	Six	B/F	this	TOT
1	1	Conrad von Metzke	Berlin	London	Moscow	Paris	Rome	Vienna	258	79	337
2	3	Michael Pargman	Berlin	London	Moscow	Paris	Rome	St. Pete	249	75	324
3	2	Pitt Crandlemire	Constant.	London	Munich	Moscow	Paris	Rome	253	71	324
4	4	Göran Karcstrand	Berlin	London	Moscow	Paris	Rome	Vienna	248	72	320
5	6	Lars Berglund	Ankara	Berlin	London	Moscow	Paris	Vienna	247	72	319
6	9	W. Andrew York	Berlin	London	Moscow	Paris	Rome	Vienna	237	79	316
7	7	Berry Renken	Berlin	London	Moscow	Paris	Rome	Vienna	237	73	310
8	5	Leif Kjetil T Viberg	Belgium	London	Moscow	Paris	St. Pete	Tunis	248	50	298
9	10	Björn Westling	Berlin	London	Paris	Rome	Sweden	Vienna	233	63	296
10	8	Gihan B.	Denmark	London	Munich	Norway	Paris	Sweden	237	47	284
11	13	Brad Martin	Berlin	Constant.	London	Paris	St. Pete	Vienna	221	59	280
12	15	Ulf Jiretorn	Berlin	London	Paris	Rome	Sweden	Vienna	205	72	277
13	14	Douglas Kent	Budapest	Constant.	London	Munich	Paris	St. Pete	221	49	270
14	11	Thomas Nilsson	Belgium	Denmark	Edinburgh	Holland	London	Norway	229	39	268
15	12	Mark Stretch	Brest	Constant.	Kiel	Moscow	Munich	Paris	223	40	263
(—)	(Per Westling)	(Belgium)	London	Munich	Naples	Paris	Sweden	(208)	48	(256)	
(—)	<i>OTHERS</i>							(167)	39	(206)	
		MAXIMUM								79	
		MINIMUM									7

Gihan had a late order last time that scored 74, giving him a total of 237 and a 8th place.

This time I will once more present the entries in frequency order:

- 15: London, Paris
- 9: Berlin, Moscow
- 8: Rome, Vienna
- 5: Munich
- 4: Constantinople, Sweden, St. Petersburg
- 3: Belgium
- 2: Denmark, Norway
- 1: Ank, Bud, Bre, Edi, Hol, Kie, Nap, Tun

The bankers was as follows:

- 6: London
- 3: Munich
- 2: Swcden
- 1: Bel, Ber, Con, Par, Vie

This time we have two maximum scorers, Conrad (again) and Andrew who win a freebie each (or

something similar, e.g. free map for Railway Rivals).

Thomas had a tough assignment this time, as he doesn't play Diplomacy. But Gihan and Mark does, so they (and myself) definitely need to practice their psychic powers before EDC in Bedford...

Rocky II – Sixth round

Round six and just four more to go (excluding 6th round), and I am running short of good categories. So let us borrow (i.e. steal) another concept from *Costaguana*; Which country do you associate each the following catastrophes with?

1. Earthquake
2. Volcanic Eruption
3. Famine
4. Terrorism
5. Crime
6. Polution

Metropolis

Fictionary Dictionary — Round 4

Round Three: **cencerro**

1. an acoustic trinket used by the asturian cows to attract their horned mates	7. the original Navaho word for horse
2. Argentinian slang for honest person	8. a partial revision of census
3. an ash-bucket	9. a Portuguese unit of currency
4. the leader in a pack-mule train	10. a serious inflammation in the tendon of Achilles
5. a Medieval card game, popular in renaissance Italy	11. a small coin used in Medieval Florence
6. the Mexican 100-peseta coin used before the devaluation	12. a vessel used for storing essential oils

Player	own	Voted for	Votes for	Points	rounds	overall correct	overall total
Pitt Crandlemire	12	5	1	1	4	3	9
Thomas Nilsson	1	4	0	2	4	1	9
Berry Renken	3	4	2	5	5	1	8
Brad Martin	9	4	0	2	4	1	6
Göran Karestrand	2	3	0	0	5	1	6
Michael Pargman	10	8	0	0	5	1	6
Douglas Kent	6	12	0	0	5	1	3
Leif Kjetil Tviberg	5	11	3	3	4	0	3
Ulf Jiretorn	8	11	2	2	4	0	3
Gihan Bandaranaike	—	5	0	0	3	0	2
Andy York	11	3	1	1	5	0	1
Björn Westling	7	5	0	0	5	0	1
Conrad von Metzke	—	—	0	0	3	1	1

Round Four: **zzxjoanw**

1. Aztec mythical figure
2. Eskimo term for the chief hunter in a tribe
3. hatchetlike tool used by Vikings for shaping wood
4. honorary title for a Zulu priest
5. Joan's e-mail address
6. Klingon salut word used in the Stark Trek movies
7. last name in the New York telephone directory
8. Maori drum
9. minor Polish noble, out of use since the Communist Revolution
10. nonsense word, invented by James Joyce, to be used in his novel Finnegans Wake
11. nothing, it doesn't exist
12. onomatopoetic word, first used in comics, to describe the passing of a fast vehicle
13. pin-type item use dto hold the mmflinzmv to the aaykpbox
14. something said in a dream, only moments before the ribs was bust by a jealous wife

The next word to be defined is: **nux**

Star Trek: The Cage

GOPS — Round Five

9th Point card: King

Lars plays 5

Michael plays 2

Pitt plays Jack

Pitt fires his top card and grabs the boss.

10th Point card: Ten

Lars plays Jack

Michael plays Jack

Pitt plays 10

A draw here, so Lars and Michael will have to split the decision with the next point card.

Player	Score	Remaining bidding cards
Lars Berglund	30	7, 8, 9
Michael Pargman	12	6, 7, T
Pitt Crandlemire	31	6, 7, 9

Point cards for the next round:

11. 4 (+Ten for Lars and Michael)

12. 6

13. Ace

The Quiet Earth — Capitalist Diplomacy (to 1907) — Not Spring 1901

AUSTRIA-HUNGARY (Che Guvera)

A(Bud); F(Tr); A(Vie)

ENGLAND (G Soros Jr)

A(Lpl); F(Edi); F(Lon)

FRANCE (G Soros Jr)

A(Mar); A(Par); F(Bre)

GERMANY (J P Morgan)

A(Ber); F(Kie); A(Mun)

ITALY (Machiavelli)

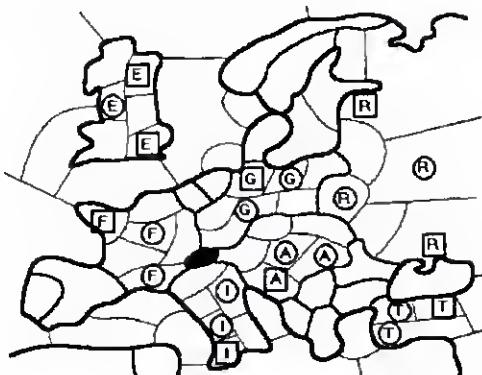
A(Rom); A(Ven); F(Nap)

RUSSIA (J P Morgan)

A(Mos); A(War); F(Sev); F(StP) sc

TURKEY (Machiavelli)

A(Con); A(Smy); F(Ank)



GM: It seems that standard procedure in Capitalist Diplomacy games is to *avoid Anarchy* (except in case of drop outs). So in W1900-cases where no one can be deemed as holding the most of one currency, the die will decide, although players without control of fewer powers take precedence; i.e. J P Morgan took control over Germany as he controlled one while the only opponent (Machiavelli) already controlled three. The choice among the three that did not control any power for control of Austria was decided by a die roll. **N B!** This control will remain until after the Fall+Winter round 1901.

I have orders on file for everyone. I need *military orders* for Austria and Germany. Of course, if anyone wants to change their orders you may do so.

You play in this game!

El Gordo 1998

Here are the entries received for this competition.

Per Westling	Mark Stretch	Leif Kjetil Tviberg	Ola Hansson	Björn Westling
1. (Avalonia) 0.00	(Avalonia) 0.00	(Mu) 2.00	(Mu) 2.00	(Avalonia) 0.00
2. Pasca Montagna	Vick Hall	Leif Bergman	Cyrille Sevin	Toby Harris
3. Pitt Crandlemire	Cyrille Sevin	François Rivasseau	B von Knorring	Bruce Reiff
4. Göran Persson	Other	Carl Bildt	Carl Bildt	Carl Bildt
5. Canada	Canada	USA	Finland	Canada
6. Norway	Norway	Italy	Norway	Norway
7. Brazil	Brazil	Brazil	Brazil	Brazil
France	England	France	England	England
Germany	France	Germany	Germany	Germany
Nigeria	Germany	Yugoslavia	Italy	Italy
11. Manchester Utd	Manchester Utd	Blackburn	Manchester Utd	Manchester Utd
12. Inter	Milan	Inter	Inter	Parma
13. Colorado	Other	Detroit	Detroit	Colorado
14. Europe	North America	North America	Europe	Africa
15. Titanic	-	L.A. Confidential	-	L.A. Confidential
16. John Cusack	Easterwood	Kevin Spacey	-	Al Pacino
17. Tara Fitzgerald	Thomson	Jodie Foster	-	Robin W Penn
18. Sampras	Sampras	Chang	Sampras	Sampras
19. Hingis	Graf	Sanchez	Sanchez	Hingis
20. M Schumacher	M Schumacher	Villeneuve	M Schumacher	Villeneuve
Bf.	0.00	0.00	0.00	0.00
Σ	0.00	0.00	2.00	0.00

Björn von Knorring	Elin Lindström	Ulf Jiretorn	Pitt Crandlemire	Gihan B
1. (Mu) 2.00	(Mu) 2.00	(L4E) 0.00	(L4E) 0.00	(Mu) 2.00
2. Jim Mills	Leif Bergman	Toby Harris	Toby Harris	Mark Wightman
3. Thomas Sebeyran	Pitt Crandlemire	Pitt Crandlemire	Tom Kobrin	Edi Birsan
4. Göran Persson	Göran Persson	Carl Bildt	Carl Bildt	Carl Bildt
5. Canada	Canada	Sweden	USA	Canada
6. Norway	Norway	Norway	Norway	Italy
7. Brazil	Brazil	Argentina	Brazil	Brazil
England	France	England	Germany	England
Germany	Germany	Germany	Italy	France
Italy	Italy	USA	USA	Germany
11. Manchester Utd	Manchester Utd	Manchester Utd	Manchester Utd	Chelsea
12. Milan	Parma	Inter	Juventus	Inter
13. Philadelphia	Detroit	New Jersey	Dallas Stars	Buffalo
14. Asia	North America	North America	South America	North America
15. L.A. Confidential	L.A. Confidential	Babylon 5	L.A. Confidential	The Full Monty
16. Al Pacino	John Travolta	A Schwarzenegger	D Day-Lewis	Sylvester Stallone
17. Emma Thompson	Kim Basinger	Goldie Hawn	Jodie Foster	Kim Basinger
18. Sampras	Rafter	Sampras	Sampras	Sampras
19. Other ((Hingis?))	Sanchez	Graf	Graf	Hingis
20. M Schumacher	M Schumacher	Villeneuve	Villeneuve	M Schumacher
Bf.	0.00	0.00	0.00	0.00
Σ	2.00	2.00	0.00	2.00

	Lars Berglund	Berry Renken	Brent McKee	Michael Pargman
1.	(Avalonia) 0.00	(Mu) 2.00	(Mu) 2.00	(Avalonia) 0.00
2.	Toby Harris	Cyrille Sevin	Toby Harris	B von Knorring
3.	Larry Peery	Pitt Crandlemire	Dan Mathias	B von Knorring
4.	Göran Persson	Göran Persson	Carl Bildt	Göran Persson
5.	USA	Russia	Canada	Checkia
6.	Norway	Finland	Norway	Norway
7.	Brazil	Argentina	Argentina	Brazil
	England	Brazil	Brazil	Germany
	Germany	France	Germany	Colombia
	Nigeria	Germany	Italy	France
11.	Manchester Utd	Manchester Utd	Newcastle	Manchester Utd
12.	Inter	Juventus	Juventus	Inter
13.	Other	Buffalo	Detroit	New Jersey
14.	South America	Asia	South America	South America
15.	Donnic Bracco	Wings of the Dove	Titanic	Titanic
16.	John Travolta	Jack Nicholson	Djimon Hounsou	Leo DiCaprio
17.	Sigourney Weaver	Helena B. Carter	Pam Grier	Kate Winslet
18.	Pete Sampras	Sampras	Sampras	Sampras
19.	Martina Hingis	Hingis	Hingis	Hingis
20.	Villeneuve	Villeneuve	Villeneuve	Villeneuve
Bf.	0.00	0.00	0.00	0.00
Σ	0.00	2.00	2.00	0.00

El Gordo 1998

Here is (once more) the list for the categories for the 1998 El Gordo competition with (if applicable) possible choices in parantheses:

1. Hobby: Winner Swedish Zine Poll (Avalonia, L4E, Milou, Mu, Red Dwarf, web-Aniara)
2. Hobby: Individual Winner EDC in Bedford, England
3. Hobby: Individual Winner WDC in Chappel Hill, USA
4. Politics: Swedish Prime Minister after the election (Göran Person, Carl Bildt or *Other*)
5. Winter Olympics: Gold Icehockey (Canada, Checkia, Finland, Russia, Sweden, USA, *Other*)
6. Winter Olympics: Men's cross-country skiing relay team (Finland, Italy, Norway, Russia, Sweden, *Other*)
- 7-10. World Cup Football (Soccer): Give the four nations in semi-finals
11. Football: Winner Premier League in England (Arsenal, Aston Villa, Blackburn, Chelsea, Liverpool, Manchester United, Newcastle, *Other*)
12. Football: Winner Serie A in Italy (Juventus, Inter, Milan, Napoli, Parma, Roma, *Other*)
13. Hockey: Winner Stanley Cup in North America (Anaheim, Buffalo, Colorado, Dallas, Detroit, Ottawa, New Jersey, Philadelphia, *Other*)
14. Literature: Continent for the Nobel Prize Winner (Europe, Asia, Africa, N.America, S.America)
- 15-17. Oscar: Best film, Best male lead, Best female lead
18. Tennis: #1 rated Male July 1st (Sampras, Chang, Rafter, Resedski, Moya, Kafelnikov, Björkman, *Other*)
19. Tennis: #1 rated Female July 1st (Hingis, Graf, Sanchez, Seles, Martinez, Majoli, Novotna, *Other*)
20. Formula One: Individual Champion

Some more comments in the letter column. I hope I haven't left anyone out, if so just let me know and I will dig out your entries...

James Joyce's Women [1389 I] – Round 11

Errata: See GM remark below.

Run 25: 1st BeDLAM 30 -2 FUER, -1 B*S
Run 26: 1st BOLLOCKS 16 (37) -6 M, -1 Be
 2nd MULCRC 9 (42) -3 B*S
 3rd BeDLAM 5 (44)
Run 27: 1st FUER 20 (30)
 2nd BOLLOCKS 10 (33) -4 Be, -4 F
Run 28: 1st BOLLOCKS 16 (20) -1 F, -4 Be
 2nd FUER 9 (25)
 3rd MULCRC 5 (23)
Run 29: 1st MULCRC 13 (31) -2 B*S, -3 Be
 2nd FUER 8 (33) -3 M, -4 BeDLAM
 3rd BOLLOCKS 5 (28) -6 M, -3 Be
 4th BeDLAM 4 (35) -6 MULCRC
Run 30: 1st BeDLAM 15 (17) -2 MULCRC
 1st MULCRC 15 (19)

Builds:

MULCRC [Michael Pargman, Green]

None

BeDLAM [W Andrew York, Blue]

None

FUER [Leif Kjetil Tviberg, Red]

None

BOLLOCKS [James Hardy, Yellow]

None

JUMPS:

BeDLAM: None

FUER: BeDLAM, BOLLOCKS

BOLLOCKS: None

MULC RC: BOLLOCKS, FUERx2, BeDLAM

cmp	bal	errata	track	races	rentals	bal
MULCRC	246½	+2		42	+19=	309½
BeDLAM	205			54	+ 9=	268
FUER	213			37	- 7=	243
BOLLOCKS	204½	-2		47	-21=	228½

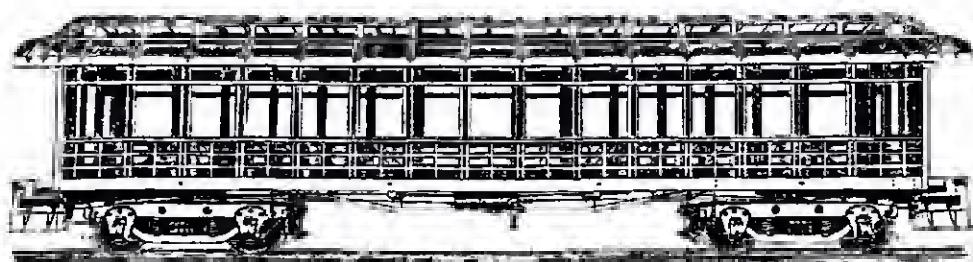
Races for round 12:

31. 13 Belfast	—	33 Ballina
32. 21 Donegal	—	41 Tralee
33. 51 Clonmel	—	61 Dundalk
34. 12 Belfast	—	25 Enniskillen
35. 35 Athlone	—	66 Drogheda
36. 45 Tipperary	—	54 Waterford

Note: Enter up to 4 races. As the next round will be the last round end-game statements are very welcome.

GM: Hopefully this will be the last word but the build of BOLLOCKS in round 7 was correct! The building allowance was *nine* in that round so the build was in the allowed amount. Mea culpa. The previous adjustment of 2 is therefor refunded to MULCRC. I did forget to refund to BOLLOCKS for the bridge that I disbanded so this adjustment does not need to be done.

If anyone has forgot what the whole thing was about there should be BOLLOCKS rail from Limerick - J23 - J22.



Never Ending Story [1526 SZ] – Round Three

OMR [Mark Stretch, Red]

- a) (L7) - K7 - Montreux; (162) - J61.
- b) (K7)-J6-Lausanne; (Montreux)-H7. [-2 GmbH]
- c) (J61) - Schaffhausen.

BLUES [Berry Renken, Blue]

- a) (Andermatt) - L19.
- b) (L19) - K19.
- c) (K19) - H17 - Brig.

MMM [Michael Pargman, Green]

- a) (G69) - H69 - 169 - I68 - St Gallen.
- b) (E65) - Glaurus; (Zurich) - H59.
- c) (H59) - H57 - G57 - Olten.

GmbH [Christian Bien, Yellow]

- a) (Fribourg / jump OMR / L7) - K7 - Montreux - H7. [-1 OMR]
- b) (H7) - St. Maurice; (F50) - G51.
- c) (G51) - H51 - H52 - Basel.

emp	bal	cities	track	Race s	rentals	bal
GmbH	57	+12	+ 1		=	70
BLUES	58	+ 6			=	64
MMM	36	+18			=	54
OMR	13	+18	- 1		=	30

Builds for round Two: 6, 2, 6

GM: The Timing rule (as discussed in L4E #54/55) was used for the first time for the bonus of Montreux.

Press [Never Ending Story]: None

Jumps:

MMM: BLUES

GmbH: OMR

BLUES: None

OMR: None

Princess' Bride [1527 OS] – Round Three

OMR [Mark Stretch, Green]

- a) (F64)-H63-Krems; (G67) - F67. [-1 KRAUT, -1 BLUES]
- b) (L18) - K19 - K22 - Leoben. [-1 MARX]
- c) (F67) - E68 - Wiener Neustadt. [-7 MARX]

BLUES [Berry Renken, Blue]

- a) (I14) - Bischofshofen - H11 - Bruck - 19.
- b) (19) - J8 - Kitzbuhel; (H11) - G12 - Badgastein.
- c) (Weyer) - C58 - D57.

MARX [Leif Kjetil Tviberg, Red]

- a) (K24) - Graz - F26 - E27.
- b) (E27) - D26 - D23 - E23.
- c) (E23) - Wolfsberg; (G17) - Wauterndorf.

KRAUT [Brad Martin, Brown]

- a) (Salzburg) - N8 - M7 - M6 - N6 - N5 - M4.
- b) (M4) - L4 - J5 - I5 - I4.
- c) (I4) - Hall - G3.

Cmp	bal	cities	track	races	Rental s	bal
BLUES	55	+24			+ 1 =	80
MARX	32	+18			+ 6 =	56
KRAUT	40	+ 6			+ 1 =	47
OMR	2	+ 6			- 8 =	0

Builds for round Two: 3, 5, 4

GM: The orders of MARX assumed there was some kind of tunnel between F26 and E23, that is only the case if noone has built there when it comes to runs.

Press [Princess' Bride]: None

Last Emperor [1388 CH] – Round 11

Run three: 1st KLT+RR 30
MaTS tries to joint run

Run 29: 1st MaTS 20 (45) -2MAO/-2RR/-6OMR
2nd RR 10 (46) -5 MAO
KLT tries to joint run

Run 30: 1st KLT+MAO 30

Run 31: 1st KLT+MAO 30
MaTS tries to joint run
RR tries to joint run

Run 32: 1st KLT 20 (24) -3 OMR, -1 RR
2nd OMR 10 (35) -8 KLT

Run 33: 1st RR 20 (25) -6 MaTS
2nd MAO 10 (25) -3 RR

Run 34: 1st MaTS 20 (32) -7 RR
2nd RR 10 (35) -4 MaTS

Run 35: 1st OMR 20 (23) -6 MAO
2nd MAO 10 (24)

Builds:

KLT [Micael Pargman, Green]: None.
MaTS [W Andrew York, Purple]: None.
RR [Brad Martin, Red]: None.
MAO [Leif Kjetil Tviberg, Black]: None.
OMR [Mark Stretch, Yellow]: None.

Races for round the last round:

36. S3 Mongolia	-	36 Sian
37. S4 Manchuria	-	54 Kumming
38. 13 Shenyang	-	21 Teintsin
39. 15 Beijing	-	64 Amoy
40. 23 Tsingtao	-	41 Shanghai
41. 34 Yinchwan	-	56 Zhanjiang
42. 46 Nanchang	-	66 Hong Kong

cmp	bal	cities	track	races	rentals	bal
KLT	272½			65	+ 4 =	341½
MaTS	185½			40	- 2 =	223½
RR	175½			55	- 7 =	223½
MAO	155½			50	+ 10 =	215½
OMR	139			30	- 5 =	164

Notes: Enter up to 4 races. Very exciting finish for place 2-4. If you like you can include game end statements with your orders.

Press [Last Emperor]:

Michael: I have two questions about the move the RR last round. In run 22 from Western China-Suchow RR comes in 4th place. Have I missed the fill in on the map when RR built to Western China??

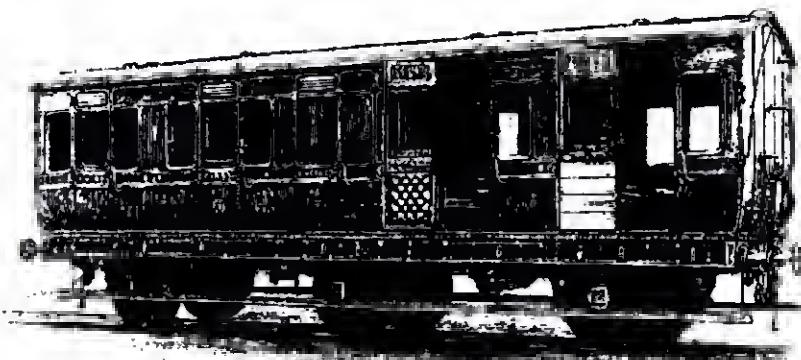
GM clarifies: No, RR used MaTS track from G41 to G44.

Michael again: The last build of RR seems very strange (A71-Z31). When did RR build from Nanking to A71? I haven't seen that one either.

GM replies: In round 9 RR jumped from Nanking to B70 and built to A71. By mistake I wrote "Jump KLT" but it should have been "Jump MaTS" but the charges for this was correct.

Anonamous: I'm beginning to detest this map.

GM: Partly I agree with you. It was too large for the number of players we used. 6 or 7 would probably have given a more interesting game.



The Untouchables [1547FR] – Round Two

LNL [Pitt Crandlemire, Red]

- a) (Paris)-B57.
- b) (B57) - B56 - Z15; (B57)-A58-Orleans. [-3 FIRE]
- c) (Z15) - Z11.

JOEL [Joel Grönberg, Blue - NMR!]

- a) (Reims) - F63 - F64 - E65.

b) (E65) - E66 - D66 - C67.

c) (C67) - B67 - A67.

LATE [Johan Urbanyik, Green]

- a) (Paris) - C60 - B59. [-3 FIRE]
- b) (B59) - Z18 - Y19 - Y20 - X20.
- c) (X20)-V21-V20; (Z18)-Orleans; (M60)-Lille.[-2 J]

FIRE [Ola Hansson, Pink]

- a) (Y17) - W18 - V17.
- b) (V17) - S16 - R16 - Limoges.
- c) (W18) - S20.

LATE = Lovely Airship & Train Engineering

cmp	bal	Cities	track	races	rentals	bal
LNL	51		- 3		=	48
JOEL	40		+ 2		=	42
FIRE	20	+ 6	+ 6		=	32
LATE	9		- 5		=	4

Builds for round Three: 6, 6, 3

GM: Note that it is normally no hurry to connect cities already connected by somebody else. Races does not start until round 7.

Joel NMR:ed so I used a standby order instead, but hopefully he will be back next issue. Standbies for JOEL would be appreciated.

Press [Untouchables]: None

The Hidden — Winter

Austria [The Dragon]

Build A(Vie).

England [Wizard of Oz]

No builds.

France [The Prince]

Build F(Bre), A(Par).

Germany [The Thinman]

Build A(Ber), A(Kie), A(Mun).

Italy [The Pirate King]

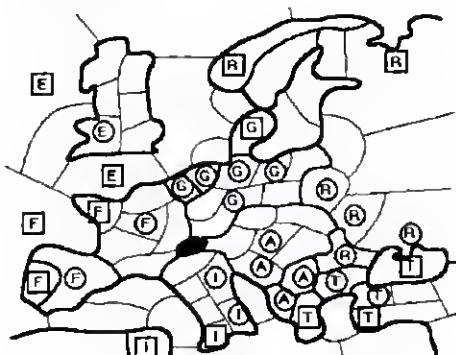
Build F(Nap).

Russia [Keyser Söze]

Build F(StP) nc, A(War).

Turkey [Jungfru Maria]

Build F(Smy), A(Con).



You play in this game!

GM: Spring 1902 will be the next round; don't forget to include (conditional if you wish) retreats.

The Hidden - Press (In alphabetic order)

Aus Gvt. - The Pirate King: I thought we had an agreement? Please reconsider your actions or we will only be loosing both on this.

The Dragon: Thanks guys! Nice to have known you.

Readers: We want more amusing press in this game!

EuroDipCon VI 20-22 March 1997

So how come EurodipCon returns to the UK after only three years? Well, the Finns were due to put in a bid but didn't turn up for EDCV in Belgium, and with no correspondance between them and Francois Rivasseau, President of the European Diplomacy Association, there were no other preliminary bids for 1998. I put in a bid to hold EDCVI at MasterCon against two rival French bids and a half-hearted Swedish bid. Needless to say I was successful.



Where will it take place?

EuroDipCon VI will take place in the Moat House Hotel in Bedford which is about 50 miles(80 kilometres) north of London. It is easy to get there from London. For overseas players arriving by air, Luton or Stansted Airport are the closest, but not easiest airports. If you arrive into Heathrow it is best to take the Tube to King's Cross station and then take the Thameslink train to Bedford. If you arrive into Gatwick you can travel direct to Bedford on the Thameslink train. If you are arriving by ferry it is best to land at Harwich, otherwise go from Calais to Dover and drive around London on the M25 and north along the A1 or M1 roads. If you arrive by EuroStar, you can take the tube to King's Cross and then catch the Thameslink service to Bedford.

For more information about getting to Bedford please contact me and I will provide times and prices if required.



Accommodation

There will be accommodation in the hotel for £30 per night in a single room or £27.50 per night if you share a room. This includes English breakfast and VAT. If this is too much for you to pay I can check out alternative 'Bed & Breakfast' options for you. There is no local Youth Hostel. I will check the local situation to see what we can do. I know that it adds expense to the trip, but the accommodation is superb as the hotel is being refurbished as of now (April 1997).

The room we use for the convention is light and airy and overlooks the River Great Ouse, it may not be large enough for all the games being played at the convention, but we have the option to expand the non-Diplomacy games into other rooms if necessary.

The hotel is in the centre of Bedford so you can easily walk into the town centre to purchase food, drink and anything else you require. Furthermore there is a games shop - Comics Unlimited - that will be open over the weekend.



Convention fees

For UK players the fee is £10, for overseas players it is £5. I know that most conventions in Europe are free to foreign players, but in the UK we prefer to hold our conventions in comfortable surroundings, so we use hotels (except ManorCon). For this reason we pay a lot more for the hiring of rooms for the tournament, and it is impossible to subsidise every overseas player as well as purchase good quality trophies. I know that this could mean some people will be less likely to come to EDCVI, but I will take that risk. I am confident that there will be a lot of European players despite the cost involved.



The weekend schedule

The convention will start at about 2.00pm on Friday 20 March and end on Sunday evening 22 March. There will be three preliminary rounds of Diplomacy, one on Friday, two on Saturday. The Final will be on Sunday. There will also be a Colonial Diplomacy tournament - three rounds; an Intimate Diplomacy Tournament and an Igxx tournament. I very much doubt that there will be a team tournament, I know that this may not be a popular decision, but I don't believe that teams of less than 7 over just 1 round is a true reflection of that teams ability. I prefer to concentrate purely on the individual tournament which is by far the most important element. There will be an EDA meeting Saturday afternoon as there will be time between the 2nd and 3rd rounds to hold the meeting. Other possibilities are a group meal, but this would need to be Sunday night as time will not allow Friday or Saturday to be considered; there may be one other tournament, but this is likely to be 'Settlers of Catan' if anything!

Newsletter #3 ON World DipCon VIII

*DixieCon XII
Chapel Hill, North Carolina
May 22-24, 1998*

The Carolina Amateur Diplomats will again host World Dipcon in Chapel Hill, North Carolina, in conjunction with the regional gaming convention DixieCon. World DipCon is the World Diplomacy Championships, a yearly tournament which rotates around the world. DixieCon was the World DipCon site in 1990, when the event drew the largest field of Diplomacy players in North America since 1983. It also hosted the North American Championships in 1994. This year's event promises to be another outstanding Diplomacy tournament as participants from around North America and beyond travel to Dixie for the chance to become the 1998 World Diplomacy Champion.

This is the third in a series of Newsletters intended to keep Dipdom informed of the latest news about the 1998 World Dipcon event. If you are a publisher or webmaster, please circulate the info. If you are a prospective attendee, contact David Hood to get on the mailing list. If you have opinions or input regarding any aspect of the event, please submit such items to David for inclusion in the next edition.

Below is a list of DixieCon/World DipCon/DipCon staff members, and the functions they are likely to perform. Early registrants will receive future DipCon Newsletters as they are published, with information such as tournament schedules, expected participants, scoring systems, travel aids, and other news on the upcoming event. **Contact David Hood now to put your name on that mailing list.**

Tournament Staff

DipCon Committee

David Hood	Chairman and Tournament Director
Michael Lowrey	Vice-Chairman and Assistant GM
Dan Mathias	I830 GM and Assistant Diplomacy GM

DixieCon XII Committee

Steve Nicewarner	Chairman and Non-Diplomacy Events Director
Steve Koehler	Diplomacy Variant Events GM
Hal Hood	Miniatures Events Coordinator
Steve Cooley	Publicity/West Coast
Manus Hand	Publicity/Email
Larry Peery	Publicity/International
Jim Burgess	Publicity/Northeast
Janie McQuinn	Publicity/Midwest and Website operator
Per Westling	World DipCon Liaison and Special Assistant

Don't Miss This Exciting Event!

Contact David Hood at 2905 20th Street NE, Hickory, NC, 28601
david_hood@W3link.com

New website: <http://people.delphi.com/jmcquinn.wdc8.htm>



**World DipCon VIII, Chapel Hill,
North Carolina, USA**:

22-24 May 1998

**BOOKING FORM FOR TRAVEL
ARRANGEMENTS FROM THE UK**

The 1998 World Diplomacy Championship will be held in the University of North Carolina at Chapel Hill over the weekend of 22-24 May, this is the Bank Holiday weekend here in the UK; the closest airport is Raleigh-Durham. I am sure that arrangements can be made for some of our American colleagues to pick us up from the airport, if not the taxi fare is not too steep - I did this in 1990 when I went to WDCII, held at the same venue.

I have arranged for the group to fly with Continental Airlines from Gatwick, this requires a change of flight in Newark to fly on to Raleigh-Durham, see schedules below. Accommodation is being arranged by the organizers of the convention, this will be in the Halls of Residence in the Building being used for the convention. The rooms are much better than Birmingham University(as used for ManorCon) and there is a swimming pool for the use of residents too. Cost to be advised.

Flight schedules:

Thursday 21 May CO029 Gatwick 1115-1400 Newark
CO1243 Newark 1535-1714 Raleigh Durham

return choices ...

Monday 25 May CO1286 Raleigh Durham 0700-0829 Newark
CO018 Newark 0945-2140 Gatwick

or

Monday 25 May CO1254 Raleigh Durham 1255-1420 Newark
CO8418 Newark 1830-0610 Gatwick (26May)

The cost of the return flights are £299.00 plus £46.00 tax subject to a minimum of 10 people travelling on the outbound flight. The return IS flexible to the extent that you can return on a later date but must use Continental Airlines throughout. If there are less than 10 people interested the fare would be £320.00 plus £53.00 tax, and bookings are done on an individual basis.

The advantage with the early flight is that you arrive back in the UK on the same day, so those who have to work on Tuesday can get a night at home instead of on the plane.

**I WISH TO BOOK MY PLACE ON THE ABOVE TRIP AND WOULD PREFER THE EARLY /
LATE / MY OWN CHOICE* FLIGHT BACK.**

**I ENCLOSE A CHEQUE / POSTAL ORDER* FOR £50.00 DEPOSIT, OR TAKE PAYMENT
FROM MY CREDIT / DEBIT CARD...**

CARD TYPE AND NUMBER.....EXP DATE.....

NAME.....

ADDRESS.....

TELEPHONE.....

Player roster

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Ola Mikael Hansson, Postiljonsgatan 2B:309, S-22736 Lund, Sweden	dat96oha@ludat.lth.se
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